

AminetPart

COLLABORATORS

	<i>TITLE :</i> AminetPart		
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WRITTEN BY		August 7, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

AminetPart

1.1 BASIC language related

Click name to unpack, description to read the readme or get help

File	Dir	Size	Age	Description
3DRace.lha	dev/basic	14K	84*	Src. of 3D Cargame in bb2 by Mopz.
3D_Snow.lha	dev/basic	596K	161*	Render your own 3D snow and water anims
ABdemos.lha	dev/basic	148K	609*	Amiga Basic demos.
ace23.lha	dev/basic	673K	227*	Amiga BASIC Compiler with Extras
ace235.lha	dev/basic	192K	206*	Amiga BASIC Compiler with Extras v2.35
ace24dist.lha	dev/basic	1.4M	128*	Amiga BASIC Compiler with Extras v2.4 ↩
distribution				
aceag3.lha	dev/basic	73K	256*	AmigaGuide docs for ACE v2.0
AceImage.lha	dev/basic	77K	76*	A .lib for BOBs and images
acesource.lha	dev/basic	4K	18*	A collection of Acesource
ACEupd240194.lha	dev/basic	93K	266*	Update to ACE v2.0
ACE_2_0.lha	dev/basic	412K	266*	Amiga BASIC Compiler with Extras
ace_final.lha	dev/basic	2.1M	21*	ACE BASIC compiler distribution plus source ↩
code u				
ACE_Prgs.lha	dev/basic	715K	210*	Misc. programs written with ACE Basic
ACE_ReqEd111.lha	dev/basic	63K	210*	Requester/GUI Editor for ACE BASIC.
ACE_SubMod.lha	dev/basic	32K	210*	Sub modules for ACE BASIC.
ACE_Tuning.lha	dev/basic	23K	122*	OS2.0+; make ACE exe files faster
AEP.lha	dev/basic	51K	76*	The 'ACE Enhancer Project'
AGT_SGrabber.lha	dev/basic	32K	77*	Amiga Game Tools - Shape Grabber V1.0
aide.lha	dev/basic	39K	93*	V2.12, an IDE for ACE
AIDE.lha	dev/basic	74K	76*	V2.13, an IDE for ACE
AIDEsrc.lha	dev/basic	348K	4	V2.13, ACE IDE (source)
AmiBas.lha	dev/basic	16K	617*	Miscellaneous AmigaBASIC programs.
AmigalibsII.lha	dev/basic	129K	30*	AmigaLibs.res replacement for Blitz Basic 2
Amos2Blitz.lha	dev/basic	18K	24*	V0.2b Convert Amos source structure to ↩
Blitz				
asldemo.lha	dev/basic	2K	68*	How to use in Blitz2 ASL font and ↩
Screenmode requ				
B2A.lha	dev/basic	42K	229*	Converts AmigaBASIC into ASCII (OS2.0+!)
BasicBoing.lha	dev/basic	3K	587*	AmigaBasic program for page flipping.
BasicProgs.lha	dev/basic	187K	627*	A grab bag of untested BASIC programs.
BasicStrip.lha	dev/basic	7K	583*	Convert other dialects to AmigaBASIC.
Basic_Utils.lha	dev/basic	148K	40*	Basic tools and listings

bb2guide13.lha	dev/basic	119K	226*	AmigaGuide to Blitz-Basic2 commands
bb2muiex01.lha	dev/basic	1K	40*	A Blitz2 simple MUI example for beginners.
bc.lha	dev/basic	27K	191*	Cheap 'command line' comp. for BB2
BDChunkyLib.lha	dev/basic	5K	40*	V1.0 - Library for BlitzBasic
BDGfxLib.lha	dev/basic	2K	66*	V1.3 - Library for BlitzBasic
BDGfxLib.lha	dev/basic	7K	49*	V1.5 - Library for BlitzBasic
bgp.lha	dev/basic	19K	42*	Blitz-Genetic-Programming Environment by Christos ↩
Blitz.I.lha	dev/basic	37K	1	Blitz Library Investigator
Blitz2Demo.lha	dev/basic	237K	275*	Extended BASIC, demo version. V1.00
BlitzBasic_211.lha	dev/basic	636K	167*	Updated Demo Version of Blitz Basic 2.1
BlitzC2P.lha	dev/basic	574K	24*	Chunky-to-planar for Blitz, +new stuff
BlitzCompEx001.lha	dev/basic	16K	1	Novice help (Blitz Compendium EX001)
BlitzEnforcerG.lha	dev/basic	3K	30*	A list of Blitz Basic Enforcer hits
BlitzEquates.lha	dev/basic	19K	90*	Update to V3. Programme only.
BlitzEquatesV3.lha	dev/basic	283K	94*	Puts equates into include file for Blitz
BlitzGUIGen17a.lha	dev/basic	125K	109*	Convert GadToolsBox gui's to Blitz Basic source. V ↩
BlitzGUIGen18.lha	dev/basic	137K	81*	Convert GadToolsBox gui's to Blitz Basic source. V ↩
blitzguigen1_6.lha	dev/basic	86K	146*	Convert GadToolsBox gui's to Blitz Basic source. V ↩
BlitzList.lha	dev/basic	384K	60*	Messages Posted To The Blitz List Dec 97
BlitzLst-Jan98.lha	dev/basic	104K	56*	Messages Posted To The Blitz List Jan 98
BlitzLstApr98.lha	dev/basic	459K	42*	Messages Posted To The Blitz List Apr 98
BlitzLstAUG98.lha	dev/basic	202K	26*	Messages Posted To The Blitz List June 98
BlitzLstFeb98.lha	dev/basic	195K	52*	Messages Posted To The Blitz List FEB 98
BlitzLstJAN99.lha	dev/basic	425K	4	Messages Posted To The Blitz List DEC 98
BlitzLstJUL98.lha	dev/basic	1.0M	30*	Messages Posted To The Blitz List July 98
BlitzLstJUN98.lha	dev/basic	93K	34*	Messages Posted To The Blitz List June 98
BlitzLstMar98.lha	dev/basic	476K	47*	Messages Posted To The Blitz List Mar 98
BlitzLstMay98.lha	dev/basic	288K	39*	Messages Posted To The Blitz List May 98
BlitzLstSEP98.lha	dev/basic	269K	21*	Messages Posted To The Blitz List SEP 98
BlitzMAP.lha	dev/basic	97K	78*	Map Editor for Blitz Basic programmers. V1 ↩
BlitzOS.lha	dev/basic	36K	30*	How to use OS Functions with Blitz Basic 2
BlitzPlay.lha	dev/basic	93K	54*	Example source for playing various music formats i ↩
blitzpr2.lha	dev/basic	259K	249*	Second archive of programs collected from blitz-li ↩
blitzprogs.lha	dev/basic	34K	253*	Programs mailed to blitz-list before 14.4.94 ↩
BlitzSource.lha	dev/basic	17K	43*	Short programs for Blitz Basic 2
BlitzTips.lha	dev/basic	46K	78*	Blitz Tips in AmigaGuide format
blitz_AprMay95.lha	dev/basic	146K	182*	Blitz-list messages from 1.Apr 95 to 31.May 95 ↩
Blitz_Bugs.lha	dev/basic	30K	174*	Blitz Basic Bugs up to version 1.90
blitz_JanMar95.lha	dev/basic	141K	182*	Blitz-list messages from 1.Jan 95 to 31.Mar 95 ↩
blitz_JunAug95.lha	dev/basic	146K	182*	Blitz-list messages from 1.Jun 95 to 31.Aug 95 ↩
blitz_letters.lha	dev/basic	65K	253*	Letters arrived to blitz-list before 14.4.94 ↩
blitz_list.lha	dev/basic	485K	232*	Messages sent to blitz-list before 20.09.1994 ↩
blitz_tmap.lha	dev/basic	29K	34*	Some texturemapping in Blitz Basic

Bref.lha	dev/basic	55K	404*A cross reference program for AmigaBASIC.	↔
V2.0				
btp-shad.lha	dev/basic	18K	51*Bb2 example of rt shadows in games.	
CATSCrapLib104.lha	dev/basic	4K	87*The most useful extra commands for Blitz 2	↔
ever!				
CB_RandomFiles.lha	dev/basic	22K	122*OS2.0+; random file support for ACE	
ChangeLibNum.lha	dev/basic	8K	66*Change Blitz library numbers (Source	↔
included)				
circleos.lha	dev/basic	45K	31*Workbench clone in Blitz2	
clockita.lha	dev/basic	23K	6 Italian digital clock + source code	
cludgeted8.lha	dev/basic	3K	148*Cludge BB2's 'Ted' to use any font. BUM8	↔
version o				
CodeConverter.lha	dev/basic	41K	137*Program to convert ASCII codes	
colorfnt.lha	dev/basic	2K	24*Blitz2 Colorfont palette example	
const.lha	dev/basic	11K	152*Enum style, lists to constants	
Crazy8.src.lha	dev/basic	32K	2 Blitz source for Crazy8's	
Crazy8_src.lha	dev/basic	17K	66*Complete Blitz Source for Crazy 8's game	
Crazy_src.lha	dev/basic	17K	87*Blitz source for Crazy 8's card game	
crcfuncs.lha	dev/basic	2K	29*CRC32 Functions for Blitz2	
crcfuncs.lha	dev/basic	4K	5 [Blitz2] CRC32 calculation function	
CrossFade.lha	dev/basic	58K	54*Blitz crossfading example	
Cursor.lha	dev/basic	117K	222*Compiler for AmigaBASIC programs. V1.7	
CyberShape.lha	dev/basic	50K	64*CyberShape converts .iff to Blitz.shape	
dark.lha	dev/basic	128K	100*Html viewer in Blitz with sources	
dbview2_ace.lha	dev/basic	25K	103*DBase file access for ACE	
dbview2_ace105.lha	dev/basic	28K	77*DBase file access for ACE	
DebuggerV121.lha	dev/basic	75K	212*Updated debugger for BLitz v1.9+	
DemoMaker.lha	dev/basic	241K	61*Make demos easily V0.41 beta	
DemoMaker.lha	dev/basic	310K	19*DemoMaker Version 0.45	
DoMethodBBLib.lha	dev/basic	9K	108*A library for bb2 to use DT and MUI! V1.1	
doom4bb2.lha	dev/basic	41K	121*DOOMexperiment in BB2	
DosElmoreLib22.lha	dev/basic	9K	190*Hideously enhanced new DOS library for	↔
Blitz2 prog				
dungen2src.lha	dev/basic	364K	100*DunGen 2.0 source code (Blitz 2.1)	
DungeonEx_src.lha	dev/basic	39K	87*Blitz source for Dungeon Explorer game	
EFMUILibSrc.lha	dev/basic	34K	63*EFMUILib sources	
EFMUILibSrc.lha	dev/basic	36K	51*EFMUILib sources	
elmorelib.lha	dev/basic	8K	259*Add new commands to Blitz BASIC 2. Lib	↔
#111				
EraseV1_Src.lha	dev/basic	23K	119*Blitz Source code for Erase	
fontconv.lha	dev/basic	7K	76*Include an intuition font to a Blitz Basic	↔
program				
FontTags.lha	dev/basic	3K	55*Blitz Font requestor taglist example	
fpulib.lha	dev/basic	1K	101*An fast FPU-Library for Blitz2	
Frac.lha	dev/basic	58K	87*Blitz source - fractal pic generator	
FramesTaker.lha	dev/basic	23K	113*Automatically creates BlitzII shapes files	↔
from an				
gasp.lha	dev/basic	10K	42*Genetic Algorithm Sample Packer in Blitz	
GetScreenMode.lha	dev/basic	6K	148*Example code for screenmoderequester (↔
blitzbasic)				
GFABasicFIX.lha	dev/basic	32K	57*Fix for GFABasic+Compiler works on OS3.x	↔
and 060 C				
GFA_Enforcer.txt	dev/basic	2K	28*GFA-Basic Enforcer hits	
GMODPlay1.lha	dev/basic	61K	92*Example source in Blitz Basic 2 to handle	↔
GMODs.				
Gorny3Dset.lha	dev/basic	41K	160*3D functions for BlitzBasic2 (.bb2 source)	
GTBoxConv.lha	dev/basic	44K	147*GTBox Conv V4.50 MAJOR UPDATE!!!	

gui2bb2.lha	dev/basic	36K	151*Convert GTB-datafiles into BB2-Source
GUIToolkit.lha	dev/basic	181K	57*Tool for creating GUI's in Blitz2 code
HB2Gads.lha	dev/basic	113K	81*GadTools Gadgets in HBasic2
hookfunc.lha	dev/basic	2K	27*Example of hook callback functions
hsb_cgx_inc.lha	dev/basic	36K	67*Cybergraphics-Includes for Hisoft/ ← MaxonBasic
hsb_gil_inc.lha	dev/basic	84K	60*GI1-Includes (Dev-CD 1.1) for Hisoft/ ← MaxonBasic
hsb_miscsrc.lha	dev/basic	411K	60*Misc Sources/Includes for Hisoft/MaxonBasic
hsb_reqt_inc.lha	dev/basic	49K	67*ReqTools-Includes for Hisoft/MaxonBasic
hsb_wbs_inc.lha	dev/basic	21K	67*WBStart-Includes for Hisoft/MaxonBasic
IdentifyBB2.lha	dev/basic	42K	56*(V1.2) Using identify.library with Blitz ← Basic 2
IffScale.lha	dev/basic	2K	30*Blitz CLI pic scaling command
Kblzstr21b.lha	dev/basic	37K	134*An utility to Assign Blitz Basic 2, and ← more...
KeysDemol3.lha	dev/basic	40K	105*Copy Protection Demo
land.lha	dev/basic	62K	5 Generate isometric landscapes
LinePic.lha	dev/basic	38K	81*[Blitz2] An example to a GFX effect
manualcode.lha	dev/basic	323K	93*Manual Code From the Blitz Manual
Marbles_Blitz.lha	dev/basic	326K	161*Real time 3D balls + 7 other files
MaVaTi_Blitz.lha	dev/basic	172K	125*Some intuition progs in Blitz Basic
mc1k32BB.lha	dev/basic	14K	7 MemoryClock bar at the top of the screen
MethodBBLib.lha	dev/basic	15K	98*An OOP library for bb2 V1.3
MethodBBLib.lha	dev/basic	17K	81*An OOP library for bb2 V1.4
Mildred.lha	dev/basic	1.4M	1 Chunkygraphics library v1.38 for Blitz ← Basic 2
Music_pref_src.lha	dev/basic	7K	87*Blitz source for Music selector
nap.lha	dev/basic	52K	93*V2.02, a preprocessor especially for ACE
nap_src.lha	dev/basic	49K	38*V2.03, a preprocessor especially for ACE (← source)
NChangeLibnum.lha	dev/basic	21K	4 Choose and search libnums
NCSrc.lha	dev/basic	19K	55*Source in BB2 of wAZiT, PlubZ & PIV120
NetstatSource.lha	dev/basic	38K	52*Blitz Source for The Essential UK Online ← Timer
NewChangeLibnu.lha	dev/basic	20K	5 Choose and search libnums
NewCommandSet.lha	dev/basic	41K	31*10 new Blitz Basic II libraries for hyper ← fast and
NewCommandSet.lha	dev/basic	314K	3 NCS V1.70 - 21 new Blitz Basic II libs to ← give it
NewFDConvert.lha	dev/basic	41K	4 Newer FDConvert for Blitz Basic
NewLibrarySet.lha	dev/basic	19K	32*6 new Blitz Basic II libraries for hyper ← fast and
NewTED.lha	dev/basic	38K	170*Bug-fixed text editor for Blitz Basic 2
ObjManip.lha	dev/basic	207K	173*IFF Brushes, BlitzII shapes, AMOS Bobs+ ← Icons, .inf
OptmRemap.lha	dev/basic	4K	54*Optimized palette re-mapping code
orionircsrc.lha	dev/basic	346K	3 An Blitz Basic IRC Client SOURCE
Painter.lha	dev/basic	68K	104*Paint program for Shapes (BB2)
PaletteRemap.lha	dev/basic	3K	55*Blitz Palette Re-map example
Play.lha	dev/basic	12K	62*An easy example how to play trackers in bb2
Player614BB2.lha	dev/basic	9K	51*Play Player61 modules in BB2
PPCbwb111.lha	dev/basic	256K	55*Bywater BASIC interpreter 1.11, powerUP (TM ←)
QuickLib.lha	dev/basic	2K	57*A lib for Blitz Basic 2
QuickLib.lha	dev/basic	7K	52*The new version of the QuickLib (1.21)
RainCreator.lha	dev/basic	42K	110*A rainbow-Creator for BB2

ReadDirs.lha	dev/basic	1K	30*Blitz Directory Reading Example	
reorder.lha	dev/basic	24K	150*Sorts Amos or HiSoft programs.(v1.1)	
RIBlitzLibs.lha	dev/basic	23K	245*v3.1 of the SUPERB Blitz2 libs	
RIBlitzLibs.lha	dev/basic	234K	213*Latest version of RIBlitzLibs (bugfixed)	
RI_MapEditor.lha	dev/basic	55K	245*A feature-packed map editor from RI	
ShapeCr.lha	dev/basic	61K	76*A shape creator for bb2 (ITALIAN)	
ShapeGen.lha	dev/basic	33K	106*New version including a Show-Shapes option	↔
(V1.2)				
ShapeGen_upd.lha	dev/basic	35K	50*A BlitzBasic2 shapes creator. Update from	↔
v1.2 to				
ShpMkrSRC.lha	dev/basic	3K	254*Source for new ShapeMaker for Blitz BAAIC	↔
2!				
ShpShow.lha	dev/basic	16K	111*Shape viewer for BB2	
SOpt.lha	dev/basic	72K	76*V2.28, *THE* SuperOptimizer for ACE	
StatsFuncs.lha	dev/basic	56K	4 More statements and functions for Blitz!	
Stripper.lha	dev/basic	10K	56*Strips commands from Blitz's Deflibs etc	
STRPortLib.lha	dev/basic	4K	34*New Hardware-commands for BlitzBasicII	
SuperOptV1.lha	dev/basic	40K	163*ACE V2.35/2.37 compatible 'super' peephole	↔
optimiz				
SuperOptV1_42.lha	dev/basic	58K	134*ACE V2.35/2.37 compatible 'super' peephole	↔
optimiz				
SuperTED.lha	dev/basic	28K	171*SuperTED TextEditor For Blitz2 (WB2+)	
SuperTED224.lha	dev/basic	33K	123*Fixed BUM10 version of the Blitz2 Editor	
TagListLib11.lha	dev/basic	4K	136*Blitz 2 TagList library, v1.1, bugfixes	
TCP_to_Blitz.lha	dev/basic	167K	99*Write AmiTCP applications with Blitz Basic	↔
2				
TCP_to_Blitz.lha	dev/basic	167K	71*Write AmiTCP applications with Blitz Basic	↔
2 V1.1				
TextView.lha	dev/basic	4K	30*Blitz Text reader in a window	
tjernobyl.lha	dev/basic	1.2M	51*Tjernobyl - halfway game	
tritonblitz.lha	dev/basic	90K	96*Blitz2-Triton-conversion, better libs &	↔
docs (ger/				
tritonblitz_21.lha	dev/basic	47K	145*Makes it possible to use TRITON in Blitz2	
UDP_Chat.lha	dev/basic	68K	30*UDPfuncsV2.0 for Blitz-good for Net games	
UDP_Chat.lha	dev/basic	68K	21*UDPfuncsV2.1 for Blitz-good for Net games	
viewfsrc.lha	dev/basic	22K	19*Viewfonts 2 Blitz 2 source.	
VS_Includes.lha	dev/basic	25K	229*VS Include files for Blitz2 (6/10/94)	
VS_Includes.lha	dev/basic	26K	215*VS Include files for Blitz2 (16/1/95)	
Watch2_0.lha	dev/basic	40K	76*Cool clock for your Workbench	
XDat2Cat.lha	dev/basic	46K	62*V2.0 - Data2Catalog for Blitz	
XprExample.lha	dev/basic	7K	225*How to use XPR libs from Blitz Basic	
X_Dat2Cat.lha	dev/basic	32K	75*V1.0 - Data2Catalog for Blitz	
Zbb2Clipboard.lha	dev/basic	2K	72*Routines to read/write strings in clipboard	↔
using				
Zbb2ShowHide_T.lha	dev/basic	2K	72*MUI Show/Hide example, rewritten using	↔
Blitz2 TagL				
ZClipboard.lha	dev/basic	2K	72*Routines to read/write strings in clipboard	↔
using				
ZShowHideTL.lha	dev/basic	2K	72*MUI Show/Hide example, rewritten using	↔
Blitz2 TagL				